**February 8th**

Topics: General things to work on, as well as discussing questions to ask TA

Questions:

*Are we okay to only have 5 people?* – Yes, try 5 and if that doesn’t work, we can look at contacting a 6th member

*Should the database store the hash or should the server?* – Server stores anything that is to be shared amongst players, phone stores everything else as local variables

*What is the difference between geo-location and location?* -Location is a photo of the QR code surroundings, whereas geo-location is the latitude and longitude of the QR code obtained from the phone, server is not meant to store large images, thus some kind of file compression or max file size limit should be enforced

*Is a product backlog good?* -Yes, our product backlog looks good

*What is good for a storyboard format?* -Balsamiq is a decent option, just need a clear picture of the app and transitions, page that shows transitions

Minutes:

3:34-Began discussing project requirements

3:38-Began working on CRC cards (Eric, Marcus, Sarah, Zhiyuan)

4:19-Discussed questions to ask TA

4:25-Ended meeting

**February 12th**

Topics: Refined Player Profiles and decided what tasks to handle before project halfway point

Worked on storyboard formats

Minutes:

11:00-Began meeting

11:13-Began working on refining player profiles